Colgate Primary School Art Learning grid


| Painting | Use a variety of tools including different size brushes e.g. sponges, brushes, fingers, twigs. <br> Recognise and name the primary colours being used. <br> Explore working with paint on different surfaces. | Experiment with paint using a range of tools. <br> Explore techniques e.g. lightening and darkening paint without the use of black/white. <br> Name the primary colours and start to mix a range of secondary colours, moving towards predicting resulting colours. | Experiment with paint using a range of tools. <br> Explore techniques such as lightening and darkening paint without the use of black or white. <br> Name the primary colours and start to mix a range of secondary colours, moving towards predicting resulting colours. | Make tints using white and tones by adding black to make darker and lighter shades. <br> Build confidence in mixing colour shades and tones. <br> Understand the colour wheel and colour spectrums. <br> Be able to mix all the secondary colours using primary colours confidently. <br> Use a suitable brush to produce marks appropriate to work e.g. small brush for small marks. | Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textual effects. <br> Use light and dark within painting and begin to explore complimentary colours. <br> Create a background using a wash. | Experiment with different effects and textures e.g. blocking in colour, washes, thickened paint creating textual effects. <br> Use light and dark within painting. Show understanding of complimentary colours. <br> Mix colours, shades and tones with increasing confidence. | Control the types of marks made. <br> Show increasing confidence with different effects and textures e.g. blocking in colour, washes, thickened paint creating textual effects. <br> Use light and dark within painting. Show understanding of complimentary colours. <br> Mix colours, shades and tones with increasing confidence. | Confidently control the types of marks made. <br> Show increasing confidence with different effects and textures including blocking in colour, washes, thickened paint creating textual effects. <br> Mix and match colours to create atmosphere and light effects. <br> Mix colour, shades and tones with confidence. | Purposely control the types of marks made. <br> Confidently use different effects and textures including blocking in colour, washes, thickened paint creating textual effects. <br> Mix colour, shades and tones with confidence. <br> Understand what works well in their work and why. |
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| 3-D | Use a variety of malleable media such as clay, play dough etc. | Experiment in a variety of malleable media such as clay etc. | Experiment in a variety of malleable media such as clay etc. | Use clay or other malleable material to create an imaginary or realistic form e.g., clay pot, figure, structure. <br> Use tools to create patterns. | Learn to secure work to continue at a later date. <br> Produce more intricate surface patterns/textures. <br> Use pinch/slab/coil techniques. | Produce maquettes (small models) when necessary. <br> Make a slip to join two pieces of clay. <br> Gain more confidence in carving as a form of 3 D art. <br> Adapt work as and when necessary and explain why. | Secure work to continue at a later date. <br> Make a slip to | Show experience in combining pinch, slabbing and coiling to produce end pieces. | Model and develop work through a combination of pinch, slab and coil. |
|  | Impress and apply simple decoration. | materials for a purpose (e.g., a pot, tile) | materials for a purpose (e.g., a pot, tile) |  |  |  | clay. <br> Use recycled, natural and | Develop understanding of different ways of finishing work: | armatures or over constructed foundations. |
|  | Build a construction/ sculpture using a variety of objects e.g., recycled, natural and | Manipulate malleable materials in a variety of ways including rolling, pinching, kneading. | Manipulate malleable materials in a variety of ways including rolling, pinching, kneading. |  |  |  | manmade <br> materials to create sculptures. <br> Adapt work as and when necessary and explain why. | glaze, paint, polish. <br> Gain experience in modelling over an armature: newspaper frame for Modroc. | Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish. <br> Confidently carve a |
|  | manmade materials. | Apply simple decoration techniques, including painting. | Apply simple decoration techniques, including painting. |  |  |  |  | Use recycled, natural and manmade materials to create sculptures. | simple form. |


| Printing | Enjoy taking rubbings: leaf, brick, coin. <br> Make simple pictures by printing from objects. <br> Develop simple patterns by using objects. | Explore printing simple pictures with a range of hard and soft materials e.g., cork, sponge. <br> Experience simple relief printing e.g. pushing into a surface and printing. <br> Create a repeating pattern | Explore printing simple pictures with a range of hard and soft materials e.g., cork, sponge. <br> Experience simple relief printing e.g. pushing into a surface and printing. <br> Create a repeating pattern. | Begin to explore mono printing. <br> Produce a clean, printed image. | Develop confidence in mono-printing. <br> Demonstrate experience in 3 colour printing. | Develop confidence in mono-printing. <br> Expand experience in 3 colour printing. | Relief printingadd materials to raise the surface for printing e.g. string and polystyrene. <br> Expand experience in 3 colour printing. | Begin to overlay colours. <br> Relief printing- add materials to raise the surface for printing e.g. string and polystyrene. | Demonstrate experience in a range of printmaking techniques. <br> Describe techniques and processes. <br> Adapt their work according to their views and describe how they might develop it further. |
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| Responding to art (their own work and the work of others) | Look and talk about what they have produced, describing simple techniques and media used. | Look and talk about their own work and that of other artists. <br> Talk about the techniques they have used. <br> Share their likes and dislikes. <br> Describe the similarities and differences between their work and the work of others. | Look and talk about their own work and that of other artists. <br> Talk about the techniques they have used. <br> Share their likes and dislikes. <br> Describe the similarities and differences between their work and the work of others | Explore the work of a range of artists, craft makers and designers. <br> Express thoughts and feelings about a piece of art and say how it makes them feel. <br> Explain the successes and challenges in a piece of art they created. <br> Identify changes they might make or how their work could be developed further. | Continue to explore the work of a range of artists, craft makers and designers. <br> Describe the similarities and differences and make links to their own work. <br> Discuss own and others work, expressing thoughts and feelings, using knowledge and understanding of artists and techniques. | Discuss and review own and others' work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. <br> Begin to explore a range of great artists, architects and designers in history. | Discuss and review own and others' work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. <br> Begin to explore a range of great artists, architects and designers in history. | Recognise the art of key artists and begin to place them in key movements or historical events. Discuss and review own and others' work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. <br> Identify artists who have worked in a similar way to their own work. <br> Compare different styles and approaches. | Discuss and review own and others' work, expressing thoughts and feelings, explaining their views. <br> Identify artists who have worked in a similar way to their own work. <br> Explore a range of great artists, architects and designers in history. |

Art through Technology will be taught through Computing (ilearn2.co.uk)

